

Classroom Technology Competency Checklist for Faculty

Purpose

The purpose of this list is to help faculty get acquainted with the technology in the classrooms on campus, and to evaluate personal competency with these technologies.

Below you will find a list of proficiencies that are needed in all classrooms, plus abilities that will be useful for each specific technology type classrooms.

Fundamental competencies for all classrooms

- Turn on classroom computer and login
- Turn on projector / displays
- Use common software such as PowerPoint, Blackboard and web browsers (Internet Explorer, Chrome) and project to the screen(s)

Intermediate competencies

Classroom type: **Solstice**

- Install the Solstice App on your mobile device or laptop
- Connect your device to the Solstice application through AirPlay (Apple devices only)
- Connect your device to the Solstice application through your mobile device or laptop
- Project your screen from your mobile device or laptop to the main screen using Solstice

Classroom type: **media:scape**

- Plug in device (mobile or laptop) to the media:scape hardware
- Project your screen to the media:scape screen
- Switch between presenters on the media:scape display

Classroom type: **Collab8**

- Start the Collab8 software
- Project your device screen to the display using the Collab8 software
- Pull what's shown on the display to your device

Advanced competencies

Classroom type: **Solstice**

- Use applications on your device in conjunction with Solstice (such as explain everything) to make your classroom more engaging
- Have your students use Solstice to share their screens with the class
- Be able to assist other faculty with the use of the Solstice software

Classroom type: **media:scape**

- Be able to assist other faculty with the use of the media:scape device
- Project to all displays at once

Classroom type: **Collab8**

- Project to all displays at once
- Take a student display and project it to all displays (including projector displays, if applicable)
- Annotate on displayed content, and save it to the computer